

Yawgoog Merit Badge Pre-Requisites

Please note that requirements listed in **Bold** are requirements scout must complete prior to camp to receive a “Pass” at the end of the week. Requirements not in bold are requirements scouts can compete prior to camp to minimize the amount of time they have to be in class. Merit Badges with no bold requirements can be completed at camp.

Scouts can present the “Merit Badge Sign Off” or a note from their Scoutmaster as proof that the following requirements have been completed.

Merit Badge

Archery – 2d

Art -Can be completed at Camp

Astronomy -6, 8

Basketry -Can be completed at Camp

Camping: **4B, 5E, 7A, 7B, 8D, 9A, 9B, 9C**

Canoeing -8, 9, 10, 11, 12

Citizenship in the Community: **3A, 3B, 4A, 4B, 7A, 7B, 7C, 8**

Citizenship in the Nation: **2A, 2B, 2C, 2D**

Citizenship in the World-Can be completed at Camp

Climbing – 9b, 9c, 10a, 10b, 11a, 11b, 11c

Communications: **5, 8**

Cooking: **4C, 4D, 4E, 5D, 5E, 5F, 6D, 6E**

Emergency Prep: **2C, 8B**

Environmental Science – 4, 5

Farm Mechanics -Can be completed at Camp

Fingerprinting -Can be completed at Camp

First Aid-Can be completed at Camp

Fish and Wildlife Mgmt- 5, 6, 7, 8

Fishing: **10**

Forestry- 1, 2, 6

Geology-Can be completed at Camp

Indian Lore -Can be completed at Camp

Kayaking – 6, 7, 8

Leatherwork -Can be completed at Camp

Lifesaving-Can be completed at Camp

Mammal Study-Can be completed at Camp

Nature - 5

Oceanography -Can be completed at Camp

Orienteering- 7

Pioneering- 9,10

Plumbing -Can be completed at Camp

Reptile & Amphibian: **8A, 8B**

Rifle – 2l, 2m

Rowing – 4, 5, 6, 7

Shotgun -Can be completed at Camp

Small Boat Sailing-Can be completed at Camp

Soil and Water Cons- 7, 5

Swimming-Can be completed at Camp

Weather – 9, 10

Wilderness Survival: **5, 8**

Woodcarving -Can be completed at Camp