

# Yawgoog Scout Reservation

The following Merit Badges can be completed at camp.

Archery	Geology	Pioneering
Art	Indian Lore	Plumbing
Astronomy	Kayaking	Rifle Shooting
Basketry	Leatherwork	Swimming
Canoeing	Lifesaving	Robotics
Climbing	Lifesaving	Rowing
Environmental Science	Mammal Study	Shotgun Shooting
Farm Mechanics	Nature	Small Boat Sailing
Fingerprinting	Oceanography	Soil and Water Conservation
Fish and Wildlife Mgmt	Orienteering	Woodcarving
Forestry		

The following merit badges have requirements that need to be completed before camp in order to receive a "PASS" at the end of the week.

Scouts can present the "Merit Badge Sign off" or a note from their Scoutmaster as proof that the following requirements have been completed.

Camping: 3, 4A, 4B, 5E, 7A, 7B, 8C, 8D, 9A, 9B, 9C

Citizenship in the World: 7A, 7B, 7D, 7E

Citizenship in the Nation: 2A, 2B, 2C, 3

Citizenship in the Community: 2B, 3A, 3B, 4A, 4B

Communications: 5, 7A, 7B, 7C, 8

Cooking: 4A, 4B, 4C, 4D, 4E, 5A, 5B, 5C, 5D, 5E, 5F, 6A, 6B, 6C, 6D, 6E  
: 3E, 3F

Emergency Prep: 6C, 8B

First Aid: 1, 5

Fishing: 10

Medicine: 7A, 10

Reptile and Amphibian Study: 8A, 8B

Weather: 9A, 9B

Emergency Prep: 1, 2C, 7A, 8B, 9A, 9B

Wilderness Survival: 5

(If Scouts wish, First Aid requirement 2D and E-Prep Requirement 8B need not be brought to class. A Scoutmaster note may be substituted.)